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Bootstrap samples can be generated in many different ways, and there are many procedures for making inferences from bootstrap estimates.

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Resampling

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The probability that a bootstrap sample omits x_i is quite large.

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Resampling necessarily involves replacement. Without it, every bootstrap sample would just be the actual sample reordered.

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- So When η falls into the l^{th} subinterval, put x_l into the bootstrap sample that is being created.
- Repeat steps 2 and 3 above N times to generate a single bootstrap sample of N observations.

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Some of the observationss appear just once in this particular sample, but numbers 2, 3, and 9 appear more than once, and numbers 1, 4, 5, and 6 do not appear at all.

Random Number Generators

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We can obtain standard normal random numbers by using the fact that, if η is distributed as U(0,1), then $\Phi^{-1}(\eta)$ is distributed as N(0,1). However, much faster methods are available.

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with typical row $Z_i = [y_i \ X_i]$, and then resampling the rows of Z. Every observation of every bootstrap sample is simply Z_j^* , for $j \in \{1, ..., N\}$, a randomly chosen row of the matrix Z.

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The **pairs cluster bootstrap** resamples by cluster instead of by observation. The **pigeonhole bootstrap** resamples by cluster in two clustering dimensions.

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- Pairs bootstrap rarely performs as well as the best available bootstrap method for any particular case, but it often performs acceptably.
- It is most attractive for nonlinear models, where methods specifically adapted to the linear regression model are not available.

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Here \hat{u} has typical element $\hat{u}_i = (N/(N-k_1))^{1/2} \tilde{u}_i$ when there are $k_2 = k - k_1$ restrictions.

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When there is assumed to be intra-cluster correlation, it is common to combine a CRVE with the **wild cluster bootstrap**.

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The wild bootstrap is a form of **multiplier bootstrap**.

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- Because the third moment is 0, the u_i^* must be symmetric, which seems like a serious restriction.

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Mammen (1993) suggested another two-point distribution that has a third moment of 1, but its fourth moment is 2. It is

$$v_i^* = \begin{cases} -(\sqrt{5}-1)/2 & \text{with prob. } (\sqrt{5}+1)/(2\sqrt{5}), \\ (\sqrt{5}+1)/2 & \text{with prob. } (\sqrt{5}-1)/(2\sqrt{5}). \end{cases}$$
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It is common to replace \ddot{u}_i in the bootstrap DGP (10) by $\psi(\ddot{u}_i)$, where $\psi(\cdot)$ is a monotonically increasing transformation.

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- $\psi(\hat{u}_i) = \hat{u}_i / (1 h_i)$ corresponds to HC₃ (the jackknife)
- $\psi(\hat{u}_i) = \hat{u}_i / (1 h_i)^{1/2}$ corresponds to HC₂

Bootstrap Standard Errors

- 2

Having generated *B* vectors y^{*b} , what do we do with them?

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- Solution Calculate $\bar{\theta}^*$, the sample mean of the $\hat{\theta}_h^*$, and their sample variance

$$\widehat{\operatorname{Var}}^*(\hat{\theta}_b^*) = \frac{1}{B-1} \sum_{b=1}^B (\hat{\theta}_b^* - \bar{\theta}^*)^2.$$
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Then se^{*}($\hat{\theta}$) is simply the square root of $\widehat{\operatorname{Var}}^*(\hat{\theta}_b^*)$.

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- Sor each bootstrap sample, compute the vector θ^{*b} in the same way as θ̂ was computed from the original sample *y*. Use it to calculate γ̂^{*b} = g(θ̂^{*b}).

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Of course, this also works if $\gamma(\theta) = \theta$. So we can easily obtain $\widehat{\operatorname{Var}}^*(\hat{\theta})$.

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It depends on whether se^{*}($\hat{\theta}$) is more or less accurate, and more or less independent of $\hat{\theta}$, than an asymptotic standard error.

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A conventional bootstrap interval at level α is

$$\left[\hat{\theta} - \operatorname{se}^*(\hat{\theta}) z_{1-\alpha/2}, \quad \hat{\theta} + \operatorname{se}^*(\hat{\theta}) z_{1-\alpha/2}\right], \tag{16}$$

where $z_{1-\alpha/2}$ denotes the $1 - \alpha/2$ quantile of the standard normal distribution. When $\alpha = .05$, $z_{1-\alpha/2} = 1.96$.

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The interval (16) may not be very accurate if the distribution of $\hat{\theta} - \theta_0$ is not well approximated by the normal distribution with mean zero.

If $\hat{\theta}$ is biased, or its distribution is asymmetric or has thick tails, using the $1 - \alpha/2$ quantile of the N(0, 1) distribution to obtain the limits of the interval may cause it to undercover, perhaps severely.

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The assumption that $\hat{\theta}$ is unbiased and approximately normally distributed may be uncomfortably strong.

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If so, mistakes made by a bootstrap test are of lower order in *N* than mistakes made by the asymptotic test on which it is based.

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If we sort the $\hat{\theta}_b^*$ from smallest to largest, then the first quartile is approximately number *B*/4, and the third quartile is approximately number 3*B*/4, in the sorted list.

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If we choose B = 99, then they are numbers 25 and 75.

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Thus $\widehat{IQR}/1.349$ is an estimator of $\sigma(\hat{\theta})$. It is not an efficient estimator under normality, but it works far better than se^{*}($\hat{\theta}$) when the bootstrap distribution has thick tails. If efficiency is an issue, make *B* larger.

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If desired, we can plot the EDF of the $\hat{\theta}_b^*$, or a smoothed EDF, or compute many quantiles, including extreme ones, to see what the bootstrap distribution looks like.